Hybrid Intelligence Consortium Meeting

Hybrid







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Project #22:

Articulating power relations through affordance theory for the design of AI systems for public administration



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# 1. Introduction

#### 1.1 AI in public policy: promises & problems

Data science is increasingly being used to address challenges in public policy. Unfortunately, many such attempts have had undesirable social consequences:

> criminal justice:

- racial disparities in predictive policing, facial recognition, recidivism prediction > child welfare services:
- misidentification of fraudulent child benefits claims (see: Toeslagenaffaire)
- > public employment services:
- predicting risk of long-term unemployment rather than proactively recommending interventions

### 1.2 Power relations in technology: critiques & their shortcomings

Power is a central issue in contemporary discussions about the effects of technology on society.



How can data-driven insights inform and enable better policy? How can we ensure affected stakeholders have a voice?

How do social media platforms influence political discourse? How can tech workers organise to influence decisions within big tech?

How is state control facilitated by surveillance technology?

However, critiques often...

... lack a precise vocabulary with which to articulate power relations;

- ... are not situated in the practical and institutional realities of the sociotechnical systems;
- ... do not point towards constructive responses to unjust power relations.

#### 1.3 Research Questions

- RQ1.a. What power relations are encoded by the sociotechnical affordances of AI systems in public policy contexts?
  - b. How can we describe the power relations of a system in terms of its affordances?
- How do the practices of system designers reproduce or reconfigure these power relations?
- How can a framework for articulating power relations in terms of affordances help designers to build more just systems (and develop institutions that support those efforts)?

# 2. Theoretical Grounding

## 2.1 Affordance Theory

Affordance theory originated in perceptual psychology to describe how properties of an environment are perceived by animals as enabling and constraining different possible actions. It has since become a prominent concept in literature on design and human-computer interaction.

"Technologies don't make people do things but instead, push, pull, enable, and constrain. Affordances are how objects shape action for socially situated subjects." \_ p.6, Jenny Davis (2020) How Artifacts Afford: The Power and Politics of Everyday Things. MIT Press.

I want to explore how technological affordances (as well as social affordances, institutional affordances, etc.) can be used to articulate power relations in terms of system specifications.

4. Case Study

Reorienting public employment

intervention recommendation.

Risk prediction: dispositive

Caseworkers "forward" judgements

of a predictive model (low/med/

high risk) to a jobseeker when

Recommendation: collaborative

Caseworkers can work together

with iobseekers to synthesize

personal development plans

through a shared interface.

planning their interventions.

services from risk prediction to

### 2.2 Epistemologies of Power

- > Political philosophy has described power analytically as expressions (A has power over B; A has power to do X, etc.) and dimensions (power to make decisions, to set agendas, to control awareness about relevant issues, to constitute social roles).
- > Sociology has described how social structures reproduce power relations.
- > Feminist studies has described how power is experienced by oppressed minorities.

### 3. Research Plan

### 3.1 RO1 plan: literature review & case study

We will conduct a literature review to synthesize current theories about power and affordances into an interoperable ontology.

A hypothetical case study (see 4.) will help us to develop a prototype diagnostic framework to describe power/affordances

## 3.2 RQ2 plan: interviews with practitioners

We will conduct interviews with practitioners (data scientists, software developers, managers, PIs, policymakers) to understand how they configure the power relations of the use case through their practices and institutional cultures, e.g.

"How are users empowered or constrained?"

"How are decisions made about technical specifications and social interactions?" "How can system designers and users dissent constructively?"

#### 3.3 RQ3 plan: diagnostic & design framework

We will work together with public sector partners to develop and evaluate the framework in practice. The framework should:

- (i) enable a diagnosis of problematic power relations in terms of technical and institutional affordances of the system, and
- (ii) point towards ways of resolving these tensions.